About FSSoundPanel:
This module requires NEXTSTEP 3.1 or later to function correctly.   This module allows the user to attach sounds to certain WorkspaceManager operations.   The popup lists let you associate sounds with the workspace operations listed below.   FSSound is enabled and disabled via the Enable switch in the FSSoundPanel preferences panel.   A user must log out and then log back in order for   enable/disable changes to take effect.   Sound association changes are picked up immediately.

Application Launch:
The sound associated with this label is played whenever the user launches an application via the WorkspaceManager.

Application Quit:
The sound associated with this label is played whenever the user quits an application that was launched via the WorkspaceManager.

Workspace Start:
The sound associated with this label is played whenever the user logs in.

Workspace Stop:
The sound associated with this label is played whenever the user logs out.

Floppy Mounts:
The sound associated with this label is played whenever the user inserts a removable media, usually a floppy.

Floppy Eject:
The sound associated with this label is played whenever the user ejects a removable media, usually a floppy.

Disk Mounts:
The sound associated with this label is played when a fixed media or network directory is mounted.

Disk Ejects:
This sound does not currently work correctly.   But, if it did...
The sound associated with this label is played when a fixed media or network device is dismounted.

Known Defects:
You cannot have sound with the name *none*.

Disk Unmounts do not work at this time.

Shareware
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